

BigTrees (server) 1.3.2b for Better World Generation 3 version 1.1.1

A Minecraft mod by Karob.

Site: <http://www.minecraftforum.net/index.php?showtopic=782646>

Installation

- 1) Backup minecraft-server.jar and all data you don't want corrupted. (Suggested)
- 2) Start with a fresh, clean, mod-free minecraft-server.jar. (May not be necessary.)
- 3) Download and install Better World Generation 3 server version 1.1.1 (<http://www.minecraftforum.net/index.php?showtopic=1070207>).
- 3) Open minecraft-server.jar and BT132b-BWG111-server.zip with an appropriate archiver.
- 4) Copy all files directly from the zip file to minecraft-server.jar. You do not have to copy the "stuff" folder.
- 5) If you want to be able to change the configuration file, copy kbigtrees.txt from the "stuff" folder to the folder that minecraft-server.jar is in.
- 6) Start the server.
- 7) Play Minecraft!

You may be asking one of the following questions:

- What is an appropriate archiver?
In Windows, 7-Zip is a good free one. Not all free archivers will work properly, but 7-Zip has worked every time for me. In Linux everything seems to work fine. :)
- Is this compatible with other mods?
It is compatible with some mods. It really depends on what classes are modified and how critical they are. If you want to try this mod with another, try installing one of them first. If that doesn't work, try installing the other first. Further down is a list of possibly compatible mods.

Features

- Big trees added to different biomes:
 - * Most biomes have Great Oak, Thick Pine, Block Oak, and Post Oak.
 - * Desert has big dead trees. It may not make sense, but it looks cool. :)
 - * Swamp biome has Great Swamp Oak, Cyprus, and Hat Trees.
 - * Taiga biome has Thick Pine in some regions.
 - * The classic birch and pine trees are taller.
 - * Jungle trees are taller and have longer branches.
- Roots from some trees grow through ground, sometimes into caves.
- Place sapling and blocks in patterns to choose what sort of tree grows there. (See below)
- Config file 'kbigtrees.txt' allows for changing many things.
- New look, same great taste!

Tree Growth Guide

To grow a tree of any of these types, place saplings and wood blocks in these patterns. There must be an air block over each wood block. The wood blocks must be the same elevation as the sapling.

[o = sapling (any type), w = wood (any type)]

w w			w w w w
w w w w	w w	w	w w w w
w w w w	w w	o	w w w w
w w o	o		w w w o
-----	-----	-----	-----
great oak	block oak	post oak	swamp oak

	w	w	w w
w w w	w w	w	w
w o	w w	w	w
	w	o	w w o
-----	-----	-----	
thick pine	cyprus	hat tree	

Two new patterns added by request:

```

      W
      W
      W
W W W O W W W   W W O W W
      W
      W
      W
-----
7x7 hat tree   5x5 hat tree

```

Cool Compatible Mods

These mods have been shown to work with at least a CLIENT version of BigTrees...

Better World Generation 3 (Awesome terrain generation from Minecraft past.)

(REQUIRES PATCHES available on the page)

<http://www.minecraftforum.net/index.php?showtopic=1070207>

Tale of Kingdoms (DISCONTINUED)

<http://www.minecraftforum.net/index.php?showtopic=751960>

Twilight Forest (an amazing new ethereal dimension!)

<http://www.minecraftforum.net/index.php?showtopic=561673>

Huge Trees Are Huge (they really are huge.)

<http://www.minecraftforum.net/index.php?showtopic=680540>

Height Mod (makes minecraft world much taller.)

<http://www.minecraftforum.net/index.php?showtopic=544429>

Premium Wood (it's not just wood, it's /premium/ wood!)

<http://www.minecraftforum.net/index.php?showtopic=228940>

Timber Mod (oh my goodness there's a billion wood blocks on the ground.)

<http://www.minecraftforum.net/index.php?showtopic=119361>

Mountain Gen Mod (makes Minecraft more... bumpy?)

<http://www.minecraftforum.net/index.php?showtopic=827699>

Extra Biomes (all the world needs is a few extra biomes.)

Download the ALTERNATE version!

<http://www.minecraftforum.net/index.php?showtopic=907403>

Mo' Creatures (has goats!)

<http://www.minecraftforum.net/index.php?showtopic=81771>

Millenaire (has people!)

<http://www.minecraftforum.net/index.php?showtopic=227822>

IndustrialCraft2 (has its own website!)

<http://forum.industrial-craft.net/>

Wedge (The WorldGen Editor!)

<http://www.minecraftforum.net/index.php?showtopic=1077039>

Possibly: Meteor Mod, Clay Soldiers, Powercraft, Uranium Mod,

Useful Chest, StickyTNT, Rei's Minimap, SSP Commands, More Piston Mod,

Too Many Items...

Contact

If you have any questions, you can find me on the official Minecraft forums as "Karob". I'll probably respond to your question within 12 years. :)